

Design & Technology Curriculum Map

D&T offers you a curriculum which will **engage and enthuse a passion for the subject**. Giving you the opportunity to explore practical activities which will enable you to **master the skills and secure your knowledge**.

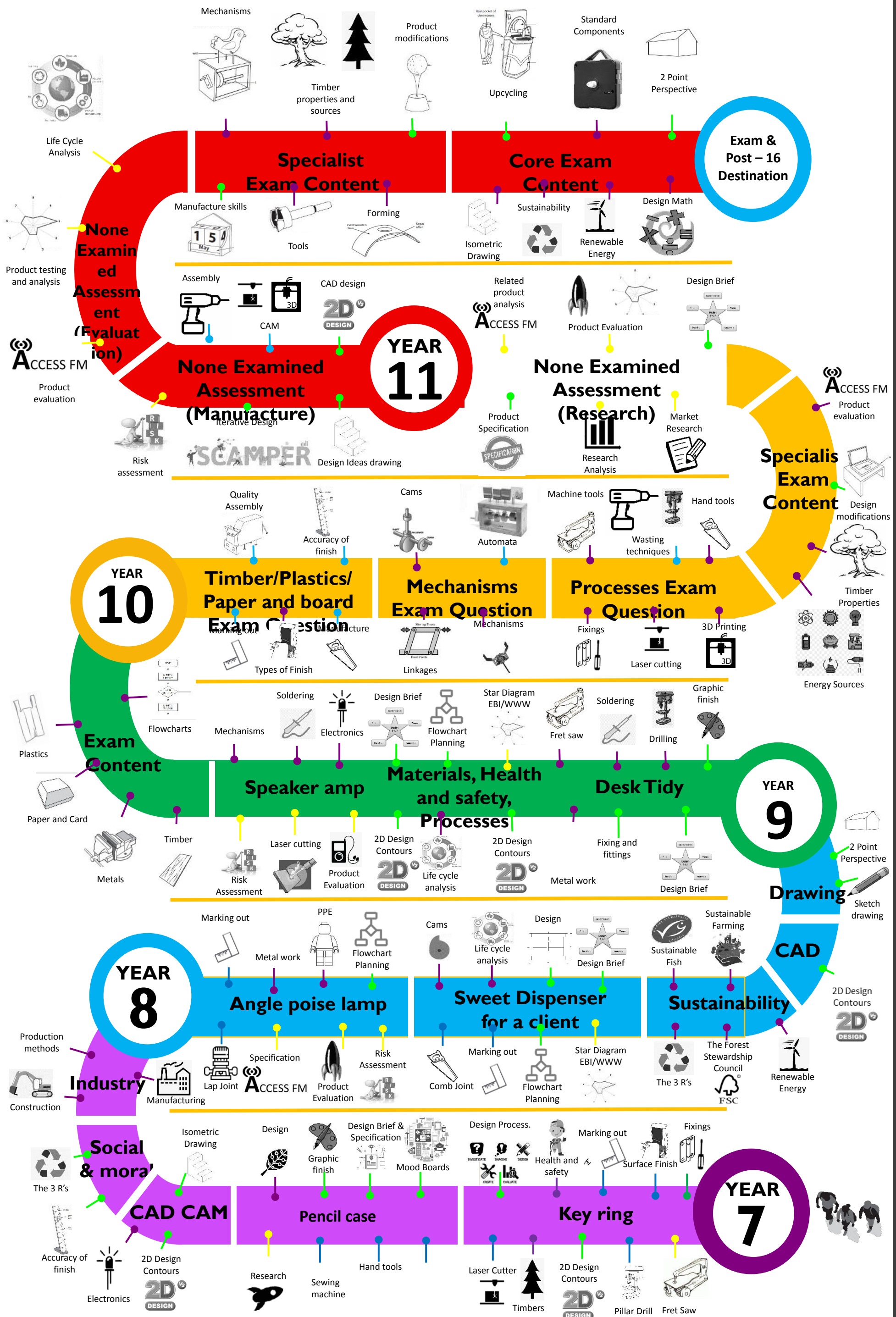
D&T provides the subject specific skills and knowledge as a platform for you to take your next steps, from KS3 to KS4, then onto a **professional career within the Creative sector or further education**.

Year 7

Remember – Understand – Apply – Analyse – Evaluate - Appraise

Year 11

GCSE Design and Technology will develop you skills in working with timber, and your knowledge of Design and Technology across a range of materials including textiles, electronics, paper and boards, but especially timber. You will explore iterative designed concepts, review a range of past designs and designers, develop your drawing skills and find out about new and emerging technologies such as Laser cutting, 3D printing and smart materials.



Design • Knowledge • Manufacture • Evaluate